

# South Dakota 4-H



Minnehaha County 4-H Achievement Days  
2024 Handbook

**DEADLINE FOR ALL ENTRIES JULY 15, 2024 - 11:59 PM**



**MINNEHAHA COUNTY**  
**2024 4-H ACHIEVEMENT DAYS & RELATED EVENTS SCHEDULE**

<b>WEDNESDAY, MAY 1<sup>st</sup></b>	Minnehaha County Horse Show and Achievement Day Registration Opens - <a href="https://faireentry.com/">https://faireentry.com/</a>
<b>SATURDAY, JUNE 1<sup>st</sup></b>	State Horse Show Registration Opens Youth Horse Literacy Completion Deadline
<b>SATURDAY, JUNE 1<sup>st</sup></b>	Deadline to enter animals in 4-H Online and return DNA envelopes to the county 4-H office.
<b>SATURDAY, JUNE 15<sup>th</sup></b>	State Fair Registration Open
<b>MONDAY, JUNE 17<sup>th</sup></b> 5:30 P.M. 6:00 P.M.	State Qualifying Roping Event – Chuck Nelson’s Check In Show Begins
<b>THURSDAY, JUNE 20<sup>th</sup></b>	Special Foods Contest – Brandon Valley Middle School *Registration deadline June 13
<b>MONDAY, JUNE 24<sup>th</sup></b> 9:00 A.M. 10:00 A.M.	State Qualifying Horse Show – W.H. Lyon Fairgrounds Vet check for Horse Show and Check In Horse Show Begins
<b>WEDNESDAY, JUNE 26<sup>th</sup></b>	4-H Fashion Review – Crooks Community Center *Registration deadline June 19
<b>MONDAY, JULY 1<sup>st</sup></b>	State Horse Show Registration Deadline Deadline for Livestock Registrations and Youth Livestock Literacy
<b>MONDAY, JULY 8<sup>th</sup> – 10<sup>th</sup></b>	State 4-H Horse Show – Huron, SD
<b>THURSDAY, JULY 11<sup>th</sup></b>	Public Presentations – Minnehaha County 4-H Office *Registration deadline June 19
<b>MONDAY, JULY 15<sup>th</sup></b>	Minnehaha County Achievement Days Registration Deadline
<b>SATURDAY, JULY 20<sup>th</sup></b>	Regional Dog Championship – Lincoln County 4-H Office
<b>SUNDAY, JULY 28<sup>th</sup></b>	Snack Stand Clean Up and Expo Building Set Up

## STATIC EXHIBITS

Leaders/parents/volunteers are needed to help with Static Judging on Friday, August 2<sup>nd</sup>. Sign up for volunteer positions at: <https://www.signupgenius.com/go/20F0449A5AB2AA6FC1-35629953-static>

### FRIDAY, AUGUST 2<sup>nd</sup>

7:00 A.M. to 10:00 A.M.	Expo Building Open for Drop Off
8:00 A.M.	4-H Horse Show, McCrossan Boy's Ranch
8:00 A.M. – 10:00 A.M.	Enter Static Exhibits –Expo Building
8:30 A.M.	Judge and Volunteer Orientation
9:00 A.M. – 1:00 P.M.	Judging of Static Exhibits – Expo Building
11:00 A.M.	All static exhibits need to be dropped off.

*Conference Judging* – If you would like to conference judge, please plan on doing so between 9:00 am and 11:00 am.

### SATURDAY, AUGUST 3<sup>rd</sup>

Minnehaha/Lincoln Dog Show – Lincoln County 4-H Office

### MONDAY, AUGUST 5<sup>th</sup>

8:00 A.M. – 6:00 P.M.	Enter and pen 4-H Beef, Dairy, Goat, Sheep, Rabbit, Poultry and Swine
1:00 P.M.	Cat & Companion Animal Show – Expo Building
5:00 P.M.	Weigh Ins for Market Animals
6:30 P.M.	Set up Livestock Arena

### TUESDAY, AUGUST 6<sup>th</sup>

9:00 A.M.	4-H Swine Show – Livestock Arena
10:00 A.M.	4-H Poultry Showmanship – Poultry Barn
11:00 A.M.	4-H Poultry Show – Poultry Barn
2:00 P.M.	4-H Dairy Show – Livestock Arena
4:00 P.M.	4-H Goat Show – Livestock Arena
*30 minutes after goat show*	4-H Sheep Show – Livestock Arena

### WEDNESDAY, AUGUST 7<sup>th</sup>

9:00 A.M.	4-H Rabbit Showmanship – 4-H Rabbit Barn
10:00 A.M.	4-H Rabbit Show – 4-H Rabbit Barn
1:00 P.M.	Fashion Review Program & Cloverbud Show & Tell – Expo Building
6:00 P.M.	4-H Beef Show
*Following End of Beef Show*	Ice Cream Social – Old Show Ring

### THURSDAY, AUGUST 8<sup>th</sup> (tentative schedule)

11:00 A.M.	4-H Livestock Skill-a-thon – Old Show Ring
12:00 P.M.	4-H Livestock Judging – Livestock Arena
3:00 P.M.	4-H Round Robin Showmanship Contest – Livestock Arena

*\*Livestock may checkout following the completion of the Round Robin Contest.*

## **SUNDAY, AUGUST 11<sup>th</sup>**

1:00 P.M. to 3:00 P.M

Release of Static exhibits by club\*

\*All 4-H exhibits must be picked up on this day, including exhibits that will be shown at the 2024 SD State Fair.

\*PREMIUM MONIES WILL BE FORFEITED FOR ANY 4-H STATIC EXHIBITS TAKEN FROM THE EXPO BUILDING BEFORE SCHEDULED TIME ON SUNDAY, AUGUST 14<sup>th</sup>.

## **TUESDAY, August 13<sup>th</sup>**

State Fair Registration Deadline

## **FRIDAY, AUGUST 23<sup>rd</sup>**

State Fair exhibits can be dropped off at county office.

## **MONDAY, AUGUST 26<sup>th</sup>**

State Fair exhibits can be dropped off at county office.

### **New for 2024**

#### **Mastery Project Areas**

- 4-H exhibitors have to opportunity display their mastery over the following project areas: Foods & Nutrition, Home Environment, LEGO, Music & Dance, Photography, Teen Leadership, & Visual Arts. More information about the mastery project area can be found at the end of achievement days handbook.

#### **Static Display Exhibits**

- Foods and Nutrition – No cookie may exceed 5 inches in diameter.
- Photography – Mount on 10x14 inches poster board, mat board, or form board that's ¼ inch or thinner
- Visual Arts – Christmas Tree Ornaments added.

#### **Sioux Empire Fair Admission**

- Sioux Empire Fair will **not** charge admission before 1:00pm on Monday, Tuesday, Wednesday, and Thursday.
- All enrolled 4-H members and volunteers will receive a 4-H admission wrist band. Families will receive additional wristbands for up to two parent/guardians who are not enrolled.
  - This wrist band will grant you admission to the Sioux Empire Fairgrounds for 4-H related events (livestock, static, companion animal, fashion review, snack stand). They **do not** grant you admission to the grandstand shows and cannot be used at the carnival.
  - Wrist bands need to be worn the entire time you are on the fairgrounds. A limited amount of replacement wristbands will be available for any lost or damaged wristbands, but replacements are not guaranteed.
  - Wrist bands will be available to be picked up along with entry tags and livestock vehicle passes at a TBD date in July.

### **To Enter County Exhibits**

Pre-registration for Minnehaha County Achievement Days will be on FairEntry from May 1<sup>st</sup> to July 15<sup>th</sup>. Pre-registration must be completed online by 11:59 P.M. Monday, July 15<sup>th</sup>.

Display Exhibit Cards for all static exhibits are required and the forms can be found either online at: <https://extension.sdstate.edu/sites/default/files/2022-03/02-03-02-05-01.pdf> or by stopping in at the Minnehaha County 4-H Office.

A FairEntry help sheet can be found at the end of this guide.

### **County ONLY Exhibit Areas**

These are county only project areas. Exhibits shown in these areas will not be eligible to go on to the State Fair.

*Cake Decorating* – 4-H'ers may decorate and display a cake for Achievement Days. This will be judged strictly on the decorating and appearance, not taste.

This category can be found under Display Exhibits – Foods & Nutrition – County Only.

*LEGOs* – 4-Hers may exhibit in the LEGO project area. LEGOs may be entered into one of the following lots:

- Original Creation,
- Kit

This category can be found under Display Exhibits – LEGOs (County Only)

*Livestock, Other* - Any non-live animal livestock related exhibits that do not fit in any other category. (Ex. leather goat harness).

This category can be found under Display Exhibits – Livestock (County Only)

*Horticulture, Other* - Any horticulture exhibits that do not fit in any other category. (Ex. dried beans, fairy gardens).

This category can be found under Display Exhibits – Horticulture, Gardening, & Landscaping – County Only

*Eggs, Other* – Any eggs produced by poultry/fowl other than chickens (ex. Quail).

This category can be found under Display Exhibits – Poultry & Eggs – County Only

### **Live Animal Exhibits**

*Certificate of Veterinary Inspection (CVI)* – All live animal exhibits require a signed CVI that is current within 30 days of the animal arriving at the fairgrounds.

*Bedding* – You will need to bring your own wood shavings bedding which is the only bedding material to be used for the Sioux Empire Fair Livestock stalls.

*Class Assignment* – After animals have been checked in and assigned a class, they cannot be moved to a different class.

*Show Order* – Show orders will be determined by Livestock Superintendents and posted prior to the show.

*Barn Cards* – 4-H exhibitors should identify their livestock exhibits with special barn cards available in the Livestock Superintendent's shed or the 4-H Office located on the west end of the livestock barns. These should be posted in the exhibit area with staples. Members need to provide their own staple guns.

### **Added County Live Animal Lots**

**\*All livestock animals must be shown by a 4-H member who has the 4-H age of at least 8 years old\***

*10062 – BABY BEEF CONTEST:* 4-H members may exhibit a baby beef calf. These may be beef heifers, beef bulls, or beef steers born after January 1, 2023. Exhibitor's animal will be judged and given an appropriate ribbon placing.

*10063 – BABY BEEF SHOW BACK CONTEST:* 2022 baby beef entries may be entered in this special return class. Classes will be split by sex.

*10064 – BEEF COW/CALF CLASS:* 4-H members who are keeping brood cows for breeding purposes may exhibit the cow with her calf born after Jan. 1, 2023. It is not required that the cow be a former show heifer which the member exhibited at past Achievement Days, although this is still preferred. Both the cow and calf must be halter broken. The exhibits may be brought in to the fair on the day of the show or they may stay for the entire Achievement Day run according to the exhibitor's preference.

*10065 – CLUB PEN OF THREE-BEEF:* A pen of 3 is made up of 3 steers or 3 heifers from the same club. This may be comprised of 3 baby beef animals. 3 members will act as showmen.

*10066 – DAIRY BEEF/DAIRY INFLUENCE CLASS:* Any 4-H member may exhibit a dairy influenced steer born after January 1 of the current year. Dairy influence can consist of a purebred (Holstein, Jersey, etc.), or a dairy crossed with a beef (example: Holstein crossed with an Angus).

*10067 – BRED AND OWNED BEEF:* To qualify for these classes, a calf MUST BE BORN and RAISED by a cow OWNED by the 4-H member or someone else in the immediate family (mother, father, brother, sister) that resides at the same address.

*10071 - PEN-OF-THREE LAMBS:* This class may consist of 3 uniform market or breeding lambs and are exhibited by three 4-H members. The class may be comprised of 3 males, 3 females or a combination of males and females.

*10072 – BRED AND OWNED SHEEP:* To qualify for these classes, a lamb MUST BE BORN and RAISED by an ewe OWNED by the 4-H member or someone else in the immediate family (mother, father, brother, sister) that resides at the same address.

*10091 – PEN-OF-THREE GOATS:* This class may consist of 3 uniform market or breeding goats and are exhibited by three 4-H members. The class may be comprised of 3 males, 3 females or a combination of males and females.

*10092 – BRED AND OWNED GOATS:* To qualify for these classes, a goat kid MUST BE BORN and RAISED by a doe OWNED by the 4-H member or someone else in the immediate family (mother, father, brother, sister) that resides at the same address.

### **Round Robin Showmanship Contest**

All Senior Showmen will have the opportunity to compete for the Grand & Reserve Champion Round Robin Showmanship plaques. Each participant will have three minutes to show an animal and then rotate to another animal until they have shown all five classes of livestock: beef, dairy, goat, sheep and swine. Former 4-H members and 4-H Leaders will judge the event. There will be one Judge for each type of livestock. A Grand Champion Showman & Reserve Champion Showman will be awarded to the top two senior exhibitors.

### **Achievement Day Animal Leadership Awards**

Special recognition will be given during the Ice Cream Social to individuals who show leadership qualities during the week of 4-H Achievement Days. A committee of local leaders will nominate individuals for recognition. Youth who are recognized will have gone above and beyond their role as a 4-H exhibitor. This includes serving as a mentor to other exhibitors and welcoming/education public visitors to our barns and shows.

Recognition for Animal Leadership will be presented in the Rabbit, Poultry, Beef, Sheep, Swine, Goat, & Dairy Divisions.

### **Gate & Vehicle Passes**

Gate passes will be provided for enrolled 4-H members and volunteers. Vehicle passes will be provided to livestock exhibitors. Details about the passes and how they will be distributed as well as what passes will be available for other family members will be coming at a later date.

### **Static Exhibit Check In/Check Out**

*CHECK IN* – All static exhibits should be at the Expo before 10:00am on Friday, August 2<sup>nd</sup>. If planning on conference judging, please make sure your exhibits are not placed on the judging tables. Exhibits will be sorted by project area for display this year.

*CHECK OUT* – Static exhibits will be checked out by club on Sunday, August 11<sup>th</sup>. Clubs will be assigned times closer to achievement days. If your exhibits leave the Expo before the scheduled time premium money will not be awarded by the Minnehaha County Leader's Association.



### Premium Awards

	Purple	Blue	Red	White	Grand/Reserve Champion
<b>Static Display Exhibits</b>	\$2.50	\$2.00	\$1.50	\$1.00	\$10.00
<b>Youth-In-Action</b>	\$5.00	\$4.00	\$2.00	\$1.00	
<b>Poultry</b>	\$3.50	\$2.50	\$1.50	\$1.00	\$15.00/\$10.00
<b>Rabbits</b>	\$3.50	\$2.50	\$1.50	\$1.00	\$15.00/\$10.00
<b>Companion Animal</b>	\$3.50	\$2.50	\$1.50	\$1.00	\$10.00/\$5.00
<b>Dog</b>	\$5.50	\$4.50	\$2.50	\$1.50	
<b>Dairy</b>	\$7.50	\$6.50	\$4.50	\$3.50	\$20.00/\$15.00
<b>Beef</b>	\$7.50	\$6.50	\$4.50	\$3.50	\$20.00/\$15.00
<b>Sheep</b>	\$5.50	\$4.50	\$2.50	\$1.50	\$20.00/\$15.00
<b>Swine</b>	\$5.50	\$4.50	\$2.50	\$1.50	\$20.00/\$15.00
<b>Goats</b>	\$5.50	\$4.50	\$2.50	\$1.50	\$20.00/\$15.00
<b>Showmanship Contest</b>	1st Place - \$7.00		Other Participants \$3.00		
<b>Horses</b>	\$2.00	\$1.50	\$0.75	\$0.50	

### State Fair Exhibit Registration

1. State Fair Registration starts on June 15<sup>th</sup> and will end on August 13<sup>th</sup>. Entry limits and more information can be found at <https://extension.sdstate.edu/state-fair>.
2. Youth gain important skills by participating in multiple judging experiences. Additionally, county achievement days strengthen community as 4-H supporters value seeing the wonderful projects completed by 4-H youth. As a result, exhibition at the county level is strongly encouraged if the county offers a judging experience for the project area. In categories where local qualification determines State Fair eligibility (e.g., Mastery Showcase), county level participation is required.
3. All exhibits must be packed to travel well. 4-H Staff and volunteers cannot be responsible for lost or broken exhibits. Any exhibits that are unusually valuable, fragile, etc. should be taken/returned by family or friends. Wrapping and packaging materials are the responsibility of the 4-H member/family.
4. The 4-H Staff **will not** transport exhibits from the W.H. Lyon Fairgrounds to the 4-H Office.
5. Exhibits that you would like transported to the SD State Fair need to be dropped off at the county 4-H office on Friday, August 23<sup>rd</sup> or Monday, August 26<sup>th</sup>. Exhibits cannot be dropped off before then.

The exhibits will be taken to Huron with the cooperation of county staff and the 4-H Leaders Association. Upon returning from the State Fair, exhibits will be unpacked and available for pick-up beginning Wednesday, September 4<sup>th</sup> and must be picked up by 5:00pm on Friday, September 6<sup>th</sup>.



\*New for 2024\*  
Minnehaha County 4-H Entrepreneur Project Area

The 4-H Entrepreneur Project Area is for 4-H youth who are interested in marketing and selling goods that they have created as part of their 4-H experience. Youth will develop a business plan, marketing plan, and sales plan prior to achievement days and submit it to the Minnehaha County 4-H office to be approved. If approved, youth will then be able to market and sell their goods during the Sioux Empire Fair.

On the following pages are templates for your business plans and marketing plans. Fill them out as though you are planning on opening your ideal business (what type of location would you like to have a business at, what type of customers you want to attract, etc) and not as though you are only going to sell at the fairgrounds (which will obviously limit the scope of your business).

For the sales plan/financial plan budget worksheets provide estimates and figures on what you'd like to produce and sell at the fairgrounds.

If you have any questions, feel free to contact Nathan Skadsen, [nathan.skadsen@sdstate.edu](mailto:nathan.skadsen@sdstate.edu).



# Business Plan Template

**Name of Business:**

**Name of Owners/Entrepreneurs:**

**Product/Service:**

**Description:** *(Include color, physical description, size, and product details)*

**Mission Statement:** *(purpose or goal of the business)*

**Business Motto/Slogan:**

**Draw Business Logo:**

**Business Location:**



## Marketing Plan Template

*Your target market is customers who are most likely going to buy from you. Describe them in as much detail as possible, based on your knowledge of your product or service.*

**My target market is:**

**Age Range:**

**Gender**

**Shopping Habits:**

**Hobbies of Customers:**

**Why would customers want to purchase my products?**

**Other characteristics of my target market:** *(geography, occupation, income, life stage)*

**My competition is:** *(company name, goods, price range)*

**Explain why your goods are different/better than your competitors.**



## Marketing Plan Template

**How will you appeal to your market?**

**List the benefits of your products** (*What's in it for your customers*)

**How will you let people know about your products?**

**\*Exhibit or demonstrate one of the ways you will advertise your products\***



## Sales Plan Template

Your first goal as a new business is to reach the break-even point, where your income from sales pays for the expenses of producing your products. To determine the break-even point, you must first determine the cost of goods per unit. Use the following table to determine the selling point for a product.

Ingredients for one unit	My Costs
Fixed Expense: Cost remains the same whether you sell one or 1000 items	
Equipment (purchase or rental)	
Fees	
Other:	
Variable Costs: Cost fluctuates depending on how much product is being produced	
Raw Materials	
Advertising/Marketing	
Shipping	
Packaging	
Labor	
Other:	
Other:	
<b>Total Production Costs (Fixed + Variable)</b>	\$
	<b>My Selling Price</b>
Selling price = total production of goods x 2	
Total production cost divided by _____ quantity of units produced = _____ cost per unit multiplied by _____ desired percent profit (10%=.10) equals _____ sale price per unit.	



## Financial Plan/Budget

A budget is a plan for allocating resources. To create a budget, you must estimate your projected income and expenses. A budget is important because it forces you to carefully consider how you will earn enough income to cover your expense and make a profit.

**Income/Revenue:** Money coming into the business.

Starting Funds	\$
Projected Sales of:	\$
Projected Sales of:	\$
Other (Describe)	\$
Other (Describe)	\$
Total Income	\$

**Projected Expenses:** Money going out of the business.

Raw Materials	\$
Equipment and Tools	\$
Advertising/Marketing	\$
Office Supplies	\$
Packaging	\$
Location Preparation/Facility Fees/Rent	\$
Employee Wages/Salaries	\$
Other	\$
Other	\$
Total Expenses	\$

**Total Income – Total Expenses = Profit** \_\_\_\_\_ - \_\_\_\_\_ = \_\_\_\_\_



## 2024 Static Mastery Exhibits

Welcome to the 2024 Minnehaha County 4-H Mastery Handbook. In this book you will find the requirements and scorecards for exhibiting “mastery” in the following project areas:

- Foods and Nutrition
- Home Environment
- LEGO
- Music and Dance
- Photography
- Teen Leadership
- Visual Arts

Please refer to the FAQ section for general information about the Minnehaha County 4-H Mastery projects. If you have specific questions that are not addressed in the manual or would like to discuss a mastery idea, feel free to contact 4-H Youth Program Advisor Nathan Skadsen ([nathan.skadsen@sdstate.edu](mailto:nathan.skadsen@sdstate.edu)) or 605-367-5655.

### FAQs

What is the purpose of mastery 4-H static exhibits?

A stated goal of the Minnehaha County 4-H program is to make the best, better. Traditionally this has been accomplished by youth members choosing to challenge themselves to learn and master different project areas. Outside of this self-direction by members, there has not been any formal or programmatic ways for youth to measure their year-to-year improvement or mastery in a project area. The exhibits outlined in this handbook will provide a framework for youth to follow to show mastery.

Who should consider completing a mastery 4-H static exhibit?

The mastery exhibits are designed for older 4-H members who have spent many years exhibiting in a certain project area. They should have received multiple purple ribbons in the project area and feel ready to be challenged to display the knowledge they have gained throughout the previous years.

How will mastery 4-H exhibits be judged?

Like traditional static exhibits, the mastery exhibits will be judged by members of the community who are experts in the project areas. Instead of a ribbon system, exhibits will be judged on a pass/fail rubric. The judging will be done in a conference format on the Wednesday of the Sioux Empire Fair. Exhibitors will also present their exhibits to the public as part of their judging. Specific scorecards can be found for each project area in this handbook.

Once I achieve mastery in a project area, can I continue to show in that project area?

Yes, after you have achieved mastery in a project area, you can continue to display in that project area. However, you can only successfully complete the mastery project once per project area.

Foods and Nutrition Mastery Project Area

In the foods and nutrition project area, 4-Hers have been challenged to make and display many different types of baked goods. These have ranged from quick breads to drop cookies to bars. Having mastered these types of categories, exhibitors will now be challenged to display a type of baked good they may not have created before, pastries.

**Display Requirements**

4-Hers will need to create an eye-catching display of 18 pastries (think Great British Bake Off). The exhibitors will need to create six samples of three distinct types of pastries. The types of pastries that exhibitors can choose from include short crust, filo, choux, flaky/quick, and puff. In addition to the pastries, the exhibit should include the recipes used and a reflection about the process you went through and what challenges you faced. Exhibitors will present their pastries on Wednesday of the Sioux Empire Fair and will be available to chat with the public about what they created. The exhibitor may choose to create extra pastries and serve samples to the public.

**Judging Card**

**Mastery Exhibit – Foods & Nutrition**

Criteria	Meets Standards	Does Not Meet	Comments
<b>Content</b> <ul style="list-style-type: none"> <li>• Six samples of three different types of pastries are present.</li> <li>• Pastries look uniform in size and appearance.</li> <li>• Flavor and texture of the pastries are enjoyable.</li> </ul>			
<b>Collection Display</b> <ul style="list-style-type: none"> <li>• Display has a strong and consistent theme.</li> <li>• Pastries are displayed in a way that makes them look appealing and appetizing.</li> </ul>			
<b>Originality</b> Evidence of creative and independent thought, skills, and work.			
<b>Participant and Interview</b> General appearance, poise and confidence, voice strong, clear, convincing, proper grammar used, shows interest in project, has good attitude, shows ability to communicate project. Questions answered satisfactorily.			
<b>Displays Mastery of the Project Area</b>	_____ Yes	_____ No	

## Home Environment Mastery Project Area

Through the Home Environment project area, 4-Hers have explored how to enhance their homes through renewing, recycling, and creating many different types of exhibits. To demonstrate mastery in the project area, 4-Hers will now consider whole room design and how they would redo a room if given the opportunity.

### Display Requirements

4-Hers will need to create a design sample board for a room they would like to redesign. This should be a room that is a part of the 4-Hers life (for example a room in your house or a relative's house). Using photography mat board or foam core board, create a sample board with pictures of furniture, window coverings, accessories, and small samples (swatches) you would use to design a room. Include fabric(s), paint, wallpaper, wood finishes, floor coverings, upholstery, and any other materials you would use to redesign the room. Picture of the current style of the room should be included so the judge can see what changes would be made.

In addition to the sample board, 4-Hers need to create three to four new home environment pieces that would be a part of their redesign. These pieces should add to the functionality and appeal of the room and will be judged on their own quality and on how they fit within the larger design.

### Judging Card

## Mastery Exhibit – Home Environment

Criteria	Meets Standards	Does Not Meet	Comments
<b>Content</b> <ul style="list-style-type: none"> <li>• Design sample board meets element and design principles.</li> <li>• Additional exhibits are well constructed and of quality.</li> <li>• Work is quality and appropriate.</li> </ul>			
<b>Collection Display</b> <ul style="list-style-type: none"> <li>• Display has a strong and consistent theme.</li> <li>• Additional exhibits fit with the design of the room.</li> </ul>			
<b>Originality</b> Evidence of creative and independent thought, skills, and work.			
<b>Participant and Interview</b> General appearance, poise and confidence, voice strong, clear, convincing, proper grammar used, shows interest in project, has good attitude, shows ability to communicate project. Questions answered satisfactorily.			
<b>Displays Mastery of the Project Area</b>	_____ Yes	_____ No	

### LEGO Mastery Project Area

The LEGO project area allows youth to display both kit builds and original creations. The mastery area will challenge youth to make a sizeable original creation and to document the design process that they used to create it.

#### **Display Requirements**

4-H members will create an original LEGO creation that utilizes at least 1500 pieces. They will also create an instruction booklet that could teach others how to create their original LEGO piece by explaining the steps they took to build it. The LEGO kit should tell a story that can be outlined in the instruction booklet. A process paper should also be included that explains the process the 4-H member used while creating.

#### **Judging Card**

### Mastery Exhibit – LEGO

<b>Criteria</b>	<b>Meets Standards</b>	<b>Does Not Meet</b>	<b>Comments</b>
<b>Content</b> <ul style="list-style-type: none"><li>• Exhibit is original and creative.</li><li>• Color and design features are fitting and appropriate.</li><li>• Structure is sound and stabile.</li></ul>			
<b>Supporting Documents</b> <ul style="list-style-type: none"><li>• Instruction booklet is complete and easy to follow.</li><li>• Process paper shows design process and how the exhibitor came to their final design.</li></ul>			
<b>Originality</b> Evidence of creative and independent thought, skills, and work.			
<b>Participant and Interview</b> General appearance, poise and confidence, voice strong, clear, convincing, proper grammar used, shows interest in project, has good attitude, shows ability to communicate project. Questions answered satisfactorily.			
<b>Displays Mastery of the Project Area</b>	_____ Yes	_____ No	

Photography Mastery Project Area

As 4-H exhibitors have honed their photography skills over the years, they may have taken hundreds if not thousands of photos. Through experimentation and learning they have shown improvement year over year as they have learned more about composition, the artistic value of photography, and how to use their equipment to its full extent. Now they will be asked to highlight that improvement through a mastery exhibit.

**Display Requirements**

4-H members will create and present a portfolio showing their growth in the photography project area. A good presentation will make note of how their artistic and technical abilities have grown and what proficiencies they have developed with any associated technology. Presentations should also include any plans on how their photography skills will continue to grow beyond 4-H. Portfolios should contain at least four years of photos to show how the exhibitor has progressed in the project area. Exhibitors should also pick four to five of their best work and print off 8x10 copies to display to the judge and public.

**Mastery Exhibit – Photography**

Criteria	Meets Standards	Does Not Meet	Comments
<b>Content</b> <ul style="list-style-type: none"> <li>• Photos display good technique and composition.</li> <li>• Photos tell a story or convey artistic ideas that the exhibitor can articulate.</li> <li>• Photos are displayed properly and in a way that compliments</li> </ul>			
<b>Supporting Documents</b> <ul style="list-style-type: none"> <li>• Portfolio is complete with at least 4 years worth of photographs</li> <li>• Portfolio conveys how the skills of the exhibitor have grown and improved.</li> </ul>			
<b>Originality</b> Evidence of creative and independent thought, skills, and work.			
<b>Participant and Interview</b> General appearance, poise and confidence, voice strong, clear, convincing, proper grammar used, shows interest in project, has good attitude, shows ability to communicate project. Questions answered satisfactorily.			
<b>Displays Mastery of the Project Area</b>	_____ Yes	_____ No	

### Teen Leadership Mastery Project Area

Leadership for 4-H members can take many forms. They may serve as a club leader during their meetings or mentor a younger member in the livestock barns. Although 4-H offers many opportunities for youth to lead, perhaps their leadership is better suited outside of their club or project area. The teen leadership mastery project gives 4-Hers an opportunity to practice leadership in the community, county, or state and bring the skills they have learned in 4-H to the broader world.

#### **Display Requirements**

4-H members will identify a need that faces their community, county, or state and develop a project to address that need. They will work with one (or more) adult advisors to develop a plan for the project, implement the project, then evaluate the project's impact. They will then create a presentation about what they did and what they have identified as next steps or continuing work. The presentation will be given to the public during the Wednesday of the Sioux Empire Fair and should include a call to action that the exhibitor has identified so that the public may also help address the identified need.

### Mastery Exhibit – Teen Leadership

Criteria	Meets Standards	Does Not Meet	Comments
<b>Content</b> <ul style="list-style-type: none"> <li>• The identified need is relevant</li> <li>• The project helps address the need that was identified</li> <li>• The exhibitor has a full evaluation of the impact of their project</li> <li>• The exhibitor has identified next steps for the project.</li> </ul>			
<b>Supporting Documents</b> <ul style="list-style-type: none"> <li>• Presentation effectively communicates the steps the exhibitor completed.</li> <li>• Presentation provides a call to action for the public to help address the need</li> </ul>			
<b>Originality</b> Evidence of creative and independent thought, skills, and work.			
<b>Participant and Interview</b> General appearance, poise and confidence, voice strong, clear, convincing, proper grammar used, shows interest in project, has good attitude, shows ability to communicate project. Questions answered satisfactorily.			
<b>Displays Mastery of the Project Area</b>	_____ Yes	_____ No	

Visual Arts Mastery Project Area

As one of the largest and most popular project areas, visual arts is many 4-Her's first introduction to static exhibit displays. Exhibitors who have explored multiple mediums and have started to create their own original works should consider completing the visual arts mastery project during the Sioux Empire Fair.

**Display Requirements**

4-H members will create and display a collection of 4-5 original, new visual art pieces from at least 3 different mediums. The pieces should relate to each other in a theme and should include a brief explanation from the artist about each piece. Judging will take place during a "pop up" art gallery during Wednesday of the Sioux Empire Fair.

**Mastery Exhibit – Visual Arts**

Criteria	Meets Standards	Does Not Meet	Comments
<b>Content</b> <ul style="list-style-type: none"> <li>• Original pieces are of high quality and workmanship.</li> <li>• Pieces display an expert or mastery of the given medium.</li> <li>• Pieces are ready to be displayed/in their finished form.</li> </ul>			
<b>Collection Display</b> <ul style="list-style-type: none"> <li>• Display has a strong and consistent theme.</li> <li>• All pieces fit within the theme.</li> <li>• Pieces are displayed in a way that shows their artistry.</li> </ul>			
<b>Originality</b> Evidence of creative and independent thought, skills, and work.			
<b>Participant and Interview</b> General appearance, poise and confidence, voice strong, clear, convincing, proper grammar used, shows interest in project, has good attitude, shows ability to communicate project. Questions answered satisfactorily.			
<b>Displays Mastery of the Project Area</b>	<input type="checkbox"/> Yes	<input type="checkbox"/> No	

## Exhibitor Group (Family) Entry

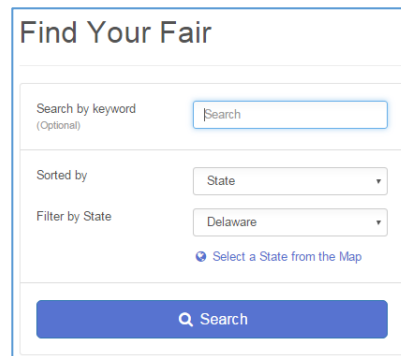
### *Important Reminders*

- Your fair probably has dates when entry is accepted into the fair. Be sure to complete your entries (including the final “Submit” step) prior to the cut-off date.
- Register all entries for each exhibitor in the family before proceeding to the Payment section.
- Be sure to click the “Submit” button when you have completed your entries. Entries are not final until they have been submitted.
- Check your email inbox for a confirmation email with a list of your entries and any related fees.
- You will receive a second email when your entries have been approved by your fair or show.

1. You may access your Fair or Show from their direct link or go to <http://www.fairentry.com> and click “Find Your Fair”.



2. Filter by your state, click Search, and then click on the correct fair.



3. If you have a 4HOnline family account, select to “Sign in with 4HOnline” and enter your login information.  
NOTE: If you forgot your password for your 4HOnline account, you will need to go to 4HOnline to set a new password. Then use the new password (not the temporary password) to log in to FairEntry.





<p>1. Click “Begin Registration”</p>	
<p><b>Exhibitor Information</b></p> <p>If your fair is configured to accept both individual and team entries, click on the appropriate choice for your entry. Some fairs may only be configured for individual entries.</p>	
<p>1. Enter the exhibitor information into the required fields. Some forms may require different information depending on the Fair or Show.</p>	
<p>2. <i>(If you entered/spelled something incorrectly on the previous screen, you have the option to Delete this Exhibitor on this screen.)</i> Enter the information on the Contact Info screen—the only required field is the top Home Phone Number. You can use the same email address that you used to create the account, or an alternate one unique to the exhibitor. If they wish to receive text messages, enter the cell phone number and carrier. That number can be the same as the Home Phone Number entered</p>	



above, or different. Click Continue when you are finished entering data.

3. Enter the mailing address. All fields, except Address continued, are required. If the exhibitor has the same address as another exhibitor in the Exhibitor Group, simply click "Copy" to add the address to the current Exhibitor record. Click Continue when all information is entered correctly.
  4. If your fair or show requests a Social Security Number for 1099 purposes, that will be Step 4 on the progress bar. Social Security Numbers are fully encrypted and only the last 4 digits will be visible after the number has been saved.
  5. If your fair or show asks additional questions, those will be step 4 or 5 on the progress bar at the top. Answer any questions, and click Continue.
- If your fair requires you to upload any files for the exhibitor, those will be step 5 or 6 on the progress bar. Upload requested files, and click Continue.



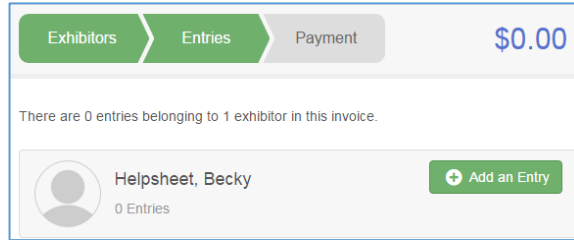
Review the exhibitor information. If any information is incorrect, click the green Edit button in the appropriate group to change it. When all information is correct, click Continue to Entries.

### Creating Entries

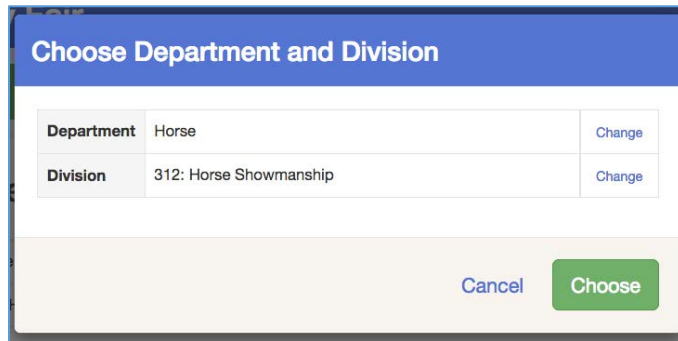
Each exhibitor can have multiple entries. One entry must be made for each item, animal, class, etc. For example, if an exhibitor is bringing 2 photographs, two entries into the photography class must be created. If an exhibitor is showing one horse in 5 events, five class entries must be created. Once all entries have been created for the first exhibitor, you have the choice of

creating another exhibitor in this exhibitor group (and entries) or proceeding to check-out (submitting the entries, whether or not fees are charged).

1. Click Add an Entry beside the correct exhibitor (if more than one has been created).



1. Click Select beside the first department you wish to enter. Any departments that are not available for entry will be noted as "Not Available" with a short explanation.
2. After you select a department, you will see a list of divisions to select from, and then a list of available classes. *Also notice that there are blue "Change" links in case you mistakenly select an incorrect department, division, or class.*



After you have selected the class, click the green Choose button.

## Multiple Entry Process



- If your fair or show has turned on the Multiple Entries option for this area, you will see a screen similar to the view at the right. If you do not see checkboxes next to each class, this area uses the single-entry process (see step 14).
- Click Change to select the Club to which these entries will be associated.
- If this is an Animal Entry, click Add Animal and enter the Animal's details.
- If this is a pen or group entry, Add multiple animals and then select to Enter a pen of animals.
- Select which animals will be part of this entry (NOTE: these animals will be available for this exhibitor to use in other entries, if needed).
- Check the box next to each class this animal will enter.

Make your Club, Animal, and Class selections to continue. Continue

Club: Demo FFA Chapter Change

When entering into an Open Class, your club selection will be treated as No Club (Open).

Animal(s): Allowed Animal Types: Horse, Horse. Add Animal

Enter a single animal, Enter a pen of animals, or I will specify animal(s) later.

Breed/Type: Benimble, Jack.  Hurricane

Class or Classes:

- 31201: Pony Showmanship - all grades
- 31211: Horse Showmanship - Exhibitor grades 5-6
- 31212: Horse Showmanship - Exhibitor grades 7-9
- 31213: Horse Showmanship - Exhibitor grades 10-12
- 31220: Miniature Horse Showmanship - All grades
- 31290: Miniature Horse Driving - All grades

- If this is not an animal entry or if animals will be added at check-in, simply select the classes and number of entries in each class that you would like to create for this exhibitor. Click Continue

Make your Club and Class selections to continue. Continue

Club: Demo FFA Chapter Change

When entering into an Open Class, your club selection will be treated as No Club (Open).

Animal(s): This Division does not allow animals.

Class or Classes:

- 40102: Beans, snap Quantity: 3
- 40103: Beans, yellow wax Quantity: 1
- 40110: Beets, cylindrical
- 40111: Beets, globe Quantity: 3
- 40118: Carrots
- 40120: Cabbage, round head



2. Review the entries. If you need to make any changes, click Cancel. If everything is correct, click Create Entries.

**Review your selections**

Before we actually create your entries, please review your selections.

If you continue with your current selections, 3 entries will be created with the following information:

Department	2016 Demo Fair
Division	Horse
Club	Demo FFA Chapter <span style="background-color: orange; color: white; padding: 2px;">FFA</span>
Animal(s)	• Hurricane

**Entry Classes**

1. 31201: Pony Showmanship - all grades
2. 31220: Miniature Horse Showmanship - All grades
3. 31250: Miniature Horse Driving - All grades

Cancel
Create Entries

3. If you need to add another exhibitor, click on the Exhibitors button at the top left and repeat the steps to create a new exhibitor.
4. If all entries are complete, click Continue to Payment.
5. If you need to add more entries for an existing exhibitor, click Add an Entry.

**\$112.00**

Exhibitors > Entries > Payment

There are 4 entries belonging to 2 exhibitors in this invoice.

Everything looks good!

Continue to Payment

Benimble, Jack  
4 Entries Add an Entry

**Choose Department and Division**

Department: Meat Goats Change

231: Breeding Meat Goats	<span style="background-color: green; color: white; padding: 2px 5px; border-radius: 5px;">Select</span>
232: Market Meat Goats	<span style="background-color: green; color: white; padding: 2px 5px; border-radius: 5px;">Select</span>
239: Meat Goat Showmanship	<span style="background-color: green; color: white; padding: 2px 5px; border-radius: 5px;">Select</span>

Cancel
Choose



## Single Entry Process

1. If your screen does not resemble the picture on the right, your fair may have used the multiple entry process in this area. Repeat steps 5-10.
2. If your screen does resemble this one, select the Class. Click Continue

1. Select a Club or Chapter for this entry. If this is an open class entry a Club or Chapter may not be required.
2. If this is not an animal class entry, follow the instructions on-screen to enter any additional information such as Entry Description, Custom Questions or Custom Files associated with that entry.

1. If this is an **animal class entry**, you may be required to specify which animal will be exhibited in this class; that may be optional; or you may NOT be able to specify the animal at entry time. If you are able to do that, you will see the option to "Add an animal".
2. You will have two choices. Select "Choose an Existing Animal Record" to import and select animals from 4HOnline or animals already entered in FairEntry. Choose "Enter a New Animal Record" to enter new animal information.
3. Fill in all of the fields with information about the animal you intend to exhibit. Click



Create and Add Animal when finished. If the animal information was entered incorrectly, you have the option to either Remove From Entry (creating a new animal) or Edit Animal Details. When it's correct, click Continue.

Entry Animals

Remove From Entry

Edit Animal Details

Identifier (Tag) 44849

Animal Type Goats, Meat (Weigh-in)

DNA Collected

Retinal Image

State Fair

Tag 44849

Any questions or file uploads related to entry in this class will be next. Click Continue after answering those questions or uploading documents.

1. When each class entry is complete, you have three choices for what to do next:
2. If all class entries have been completed for one exhibitor, you can **Register another Exhibitor** in this exhibitor group.
3. If this exhibitor has more class entries to make, you can **Add another Entry for this Exhibitor**.
4. If all entries for all exhibitors in the exhibitor group have been completed,
5. **Continue to Payment** to finalize and submit your entries.

Exhibitors Entries Payment \$2.00

Helpsheet, Becky  
8/05/2000  
#2145

What do you want to do next?

Register another Exhibitor

Add another Entry for this Exhibitor

Continue to Payment



1. Review your entries for completeness and accuracy. *Notice the Summary and Detail buttons at the top of the list on the right.* If there are errors, click on the green Entries section at the top of the page. Click Continue when all information is correct.
2. Once all entries have been entered for exhibitors in your family, submit the invoice for approval.
3. You will receive an email message when the entries have been submitted for approval. You will receive a second email when the entries have been approved.

The screenshot shows a three-step process: 1. Review, 2. Payment Method, and 3. Confirm. The total amount is \$2.00. The invoice details include: Individual Exhibitor: Becky Helpsheet, Exhibitor Fee: \$2.00, and Entry #266: Food and Nutrition / Cooking 101 / One loaf banana bread. A green Continue button is visible at the bottom right.

Invoice	
Individual Exhibitor:	Becky Helpsheet
Exhibitor Fee	\$2.00
Entry #266: Food and Nutrition / Cooking 101 / One loaf banana bread	
Total: \$2.00	

